



of Economy and Competitiveness





TRAFILM – Translation of multilingual films

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# THE TRAFILM GUIDE

How the trafilm database works and how to feed in more metadata into the system, with basic trafilm concepts.

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### **EXECUTIVE SUMMARY**

This document is meant to serve a practical guide to help use the Trafilm Gallery (<a href="http://gallery.trafilm.net/">http://gallery.trafilm.net/</a>) as well as add new information, samples, and metadata, and even audiovisual files, or clips, via <a href="http://gallery.trafilm.net/film/metadata/">http://gallery.trafilm.net/film/metadata/</a>. The purpose is to build a database of metadata and clips for as many instances of multilingualism and linguistic variation (aka L3) as possible, offering a full descriptive analysis of these L3-instances as they appear in audiovisuals: basically, fictional feature films and TV series. The concept of linguistic variation (L3) for Trafilm (<a href="http://trafilm.net/">http://trafilm.net/</a>) is broad enough to include sign language and dialects and verbal expression which is different from the main language of the AV text because the speaker is somehow impeded or conditioned (e.g. intoxicated, mental or nervous condition, or mouth full or gagged) as well as more commonly accepted forms of language variation such as foreign languages, ancient languages and made-up, or constructed, languages. Translation options include dubbing, subtitling (standard or SDH) and audio description.

#### This document includes:

- Concepts and definitions, a glossary and abbreviations.
- A detailed, faithful representation of the online gallery and forms.
- Explanations and specifications to help newcomers become familiar with how the system works.
- Some screenshots and illustrations to help visualise what is being referred to.
- Instructions on how to fill in the forms.

The order of the forms (1-4) is important as it reflects the dependency relationship that exists between them; the metadata provided for the higher-level form is automatically shared by all lower-level forms (form 1 is a higher level than 2, form 2 is higher than 3, and 4, then, is the lowest-level form).

The ultimate goal of Trafilm is to provide a **large**, **diverse database**, offering a wealth of different L3-instance cases and renderings in **audiovisual translation** (dubbed, subtitled or audio described) which can be accessed, used and continually improved and made to grow by all of those who carry out research into audiovisual translation or have a stake in the profession.



# TABLE OF CONTENTS

Introduction	5
Glossary and abbreviations	5
The Trafilm database	6
Information about the four metadata forms	7
Film Metadata (Form 1)	. 10
1. Title	. 10
2. Film Description	. 10
3. Film Poster URL	. 10
4. Type of AV text	10
5. Duration (min)	10
6. Series	10
7. Director(s)	10
8. Scriptwriter(s)	. 11
9. Production countries	. 11
10. Production companies	. 11
11. Blockbuster	. 11
12. Year ST released	. 11
13. Main (L1) language	. 11
14. Tags	. 11
15. Remarks	. 12
Conversation Metadata (Form 2)	. 12
1. Conversation Title	. 12
2. Conversation Description	. 12
3. Season episode name	. 12
4. Start time (min) in minutes	. 12
5. Duration (sec) in seconds	. 12
L3ST-instance Metadata (Form 3)	. 10
1. L3ST-instance Title	. 10
2. L3ST-instance Description	. 10
3. Image URL	. 10
4. L3ST language type	. 10
5. L3ST language	10
6. L3ST constructed based on	. 10
7. L3ST meant to be understood	. 11
8. L3ST message required for understanding	. 11
9. L3ST meaning decipherable	. 11
10. Quality of L3ST speaker performance	. 11
11. L3ST mode, written/spoken, diegetic	. 12

Trafilm Guide for users and analysts of multilingual film translation	
12. L3ST represented	12
13. L3ST represented orally	
14. L3ST represented: visual	
15. L3ST functions	
16. Conversation features for L3ST-instance	13
17. L3ST sources (with or without main language mix)	14
18. Transcription	15
L3TT-instance Metadata (Form 4).	15
1. L3TT-instance Title	
2. Film Title TT type in film title as released abroad	15
3. L2 language	
4. L2 mode	
5. Distribution countries (TT)	15
6. Year TT released type 4 digits	15
7. Film TT Blockbuster	15
8. L2 same as L3ST	19
9. L3ST conveyed as L3TT	19
10. L3TT language type	19
11. L3TT language	20
12. L3TT constructed based on	20
13. L3TT meant to be understood	20
14. L3TT message required for understanding	20
15. L3TT meaning decipherable	20
16. Quality of L3TT speaker performance	21
17. L3TT mode, written/spoken, diegetic	21
18. L3TT represented	21
19. L3TT represented orally	21
20. L3TT represented: visual	21
21. L3TT functions	22
22. Conversation features for L3TT-instance	22
23. L3TT sources (with or without main language mix)	23
24. Transcription	24

Uploading video clips linked to the metadata ......24

### A Guide for Users of the Trafilm Database and Forms

# Introduction

The Trafilm Tool is a database and a set of forms which have been created under the Trafilm project to help researchers analyzing linguistic diversity in films. This document provides guidelines for searching the database (the Gallery) and filling in the forms (providing the metadata).

# Glossary and abbreviations

Analyst	A trafilm analyst is anyone who has permission (a registered user) to fill in the <i>metadata forms</i> that help to build up the <i>gallery</i> (the database). Filling in the trafilm forms involves descriptive analysis of multilingual film translation.
Gallery	http://gallery.trafilm.net/ This is how the database is visualised, enabling specifically targeted searches to be made by a system of filters. Filling in the metadata forms is the way to build and enlarge the database, and thus feed the gallery with more and more samples of translated multilingualism and language variation in AV texts (feature films and TV series), i.e. L3.
L1	The main language of the film in its ST (source text) version.
L2	The main language of the film's subtitles or dubbed version (including audiodescription or not), i.e. its translated, TT, version.
L3	Any language in the film and any of its translated versions other than the main language of the ST or TT.
ST	The film (audiovisual text) as it was produced and released for its initially intended audience.
тт	Target Text (translation of the <i>ST</i> ): the result of a translator's work in the production of a dubbed, subtitled, or audiodescribed version of a film for a foreign-language audience ( <i>L2</i> ) or one with sensory impairments.
L3-instance	One or more utterances in L3 by the same speaker within the same <i>conversation</i> . An instance can be extended to cover groups of utterances by speakers speaking as "one", or sharing the same properties for all other variables in the conversation.  The L3-instance is the smallest unit of analysis in Trafilm.
L3ST	An <i>L3-instance</i> in the <i>ST</i> , which must be linked to a specific <i>conversation</i> within the (ST) film. It may be audio-oral (spoken) or visual-written (street sign, letter, note, placard, billboard etc) or, occasionally, visual-oral (sign-language for the deaf).
L3TT	An L3-instance in the TT, which must be linked to a specific ST conversation, as a solution in the TT to an utterance or utterances within the ST conversation. ST conversations are assumed to have corresponding TT conversations (with the same start time and duration) which might change in some aspect or feature depending on how L3 is dealt with.



Conversation	One turn or a sequence of turns in dialogue, or in a monologue with a unity of purpose and/or topic and with sufficient autonomy to make sense as a unit. It is seen as the smallest possible unit to contain <i>L3-instances</i> with sufficient contextual and pragmatic information.  Conversation boundaries: salutation, interruption, scene boundary, change of topic, shift to new addressee, conversational close (e.g. farewell).  Conversations may be simultaneous or overlap, i.e. two or more conversations going on at the same time partially or wholly, according to start time and duration.  Writing and speaking at the same time may be considered a single conversation if they have unity of purpose (by scriptwriter) or interpretation, and conversely may be considered two different conversations if they can be interpreted regardless of each other.  The concept of Conversation includes not only sign-language for the deaf (visual-oral) but also visual-written <i>L3-instances</i> , e.g. Signs, letters, notes, plackards, billboards, etc. that are meaningful or stand alone.
Metadata	Information accompanying a unit of analysis. The answers to the set of questions asked for each level of analysis.
Levels of metadata	In Trafilm there are four levels of metadata entries, from higher to lower: 1. Film 2. Conversation, 3. L3ST and 4. L3TT. The order is important because the system's structure makes the metadata of each lower level dependent on the data provided for all of the related levels that are higher. Thus, each L3TT is seen as the result of L3ST, L3TT belongs to a conversation, and each conversation belongs to only one film. In the rare case that an L3TT has no corresponding L3ST, then the analyst must answer "L1" when asked "which language is L3ST" (item 5, form 3).
Metadata form	A set of items for each level of metadata, with questions to be answered by "Trafilm analysts", answers may be introduced by typing in text or clicking on options already provided. There is one <i>metadata form</i> for each level (film, conversation, L3ST and L3TT)

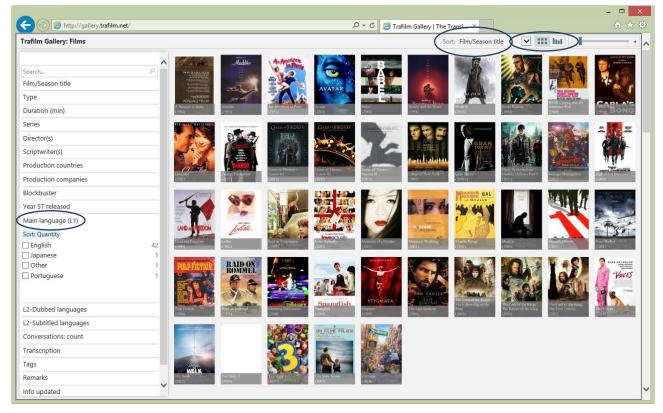
# The Trafilm database

The Trafilm database comprises content entries categorized in four levels: Film, Conversation, L3ST and L3TT. Each entry is accompanied by its metadata.

Analysts (and other people) can view the database entries and use the filters for specific searches in the Trafilm Gallery (http://gallery.trafilm.net/) which displays two columns: on the left there is a column containing metadata categories and on the right a list of content entries. Metadata categories can be used as filters, and the content varies according to the metadata categories selected on the left. When no selection has been made all the content is shown.

The Trafilm Gallery provides two further options on the top right corner: One can be used to sort content entries (e.g. in alphabetical order) and the other one to display them in a grid or in columns.





1. The Trafilm Gallery

# Information about the four metadata forms

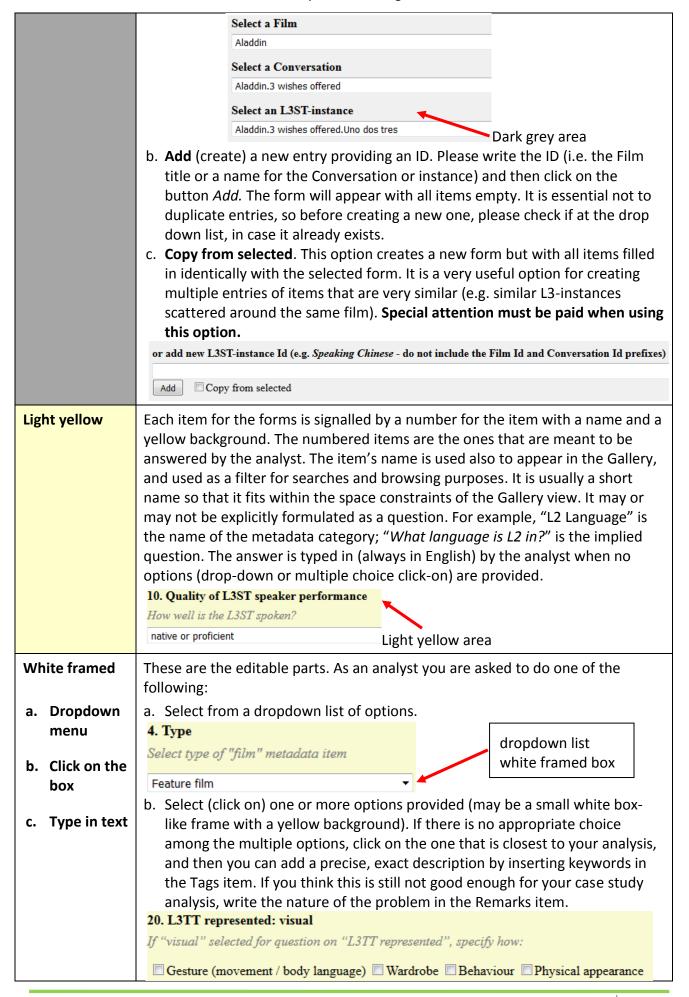
The analysis of multilingual films for Trafilm is done by using four metadata forms which have been created for each of the corresponding levels of analysis.

The metadata forms, like the gallery, can be viewed by anybody, but only registered users can modify them (users can register at <a href="http://trafilm.net/Membership/Register.aspx">http://trafilm.net/Membership/Register.aspx</a>)

The forms display areas shaded in different colours, explained in the table below:

Shade colour	Meaning
Dark grey	Information that makes each analysis unique (which film, which conversation, which instance). In the dark grey areas the analyst can select from an existing film/conversation/L3ST-instance that is already recorded in the system, on which to add a new L3TT-instance analysis, or create a new film entry, or a new conversation, or L3ST-instance (depending on which levels are missing). For the form to appear, the analyst has to perform the following actions:
	a. <b>Select</b> an entry from the drop-down list if it already exists in the database. Once selected, the form will appear with (some or all) the items already filled-in previously. To get to the Conversation, L3ST, and L3TT metadata forms, the previous levels have to be selected in order for the form to be displayed. Thus, to get to the Conversation form, a Film has to be selected (or created) first. In the L3ST form, the Film and the Conversation have to be selected, and so forth.







- c. Type in "free" text to answer in full, as succinctly as possible. This includes:
  - **Remarks**: This area is for introducing remarks about metadata for the film that you consider are not already covered (adequately) by the existing items in the form. Or to report any malfunction or to suggest some possible improvement or correction of the current design.
  - ii. Tags: Type in relevant keywords that are useful for browsing the database or for your own research purposes. If there is more than one, separate each tag by using commas.

#### 25. Tags

Keywords or other labels for filtering purposes , insert a comma (,) between different ones

#### 26. Remarks

Issues concerning the analysis or the metadata form design

# **Light grey**

Information that is provided automatically by the system. This information includes (in order of appearance):

- a. The item URL, which can be copied and shared.
- b. Information "imported" automatically from other forms (copied or calculated).
- c. Date of creation of the entry and date of latest modification.
- d. The names of the analysts are automatically inserted from the user names for logging into the system.
- e. Links to other entries connected to the current one. For example at the end of the form of Film, you will find links to all Conversation forms connected to the selected Film. In the Conversation form you will find links to all L3STinstances and so forth.

#### Film URL

Metadata item URL, right-click to copy URL address

http://gallery.trafilm.net/film/metadata/?film=Aladdin

light grey area

#### Save metadata

Save metadata

This is an important button to be pressed every time changes are introduced, metadata added or amended. The full analysis providing all metadata need not be finished in one session, but we strongly advise that it is, otherwise the temporary data shown in the Gallery are not accurate.

In all four forms, each item is numbered and consists of a question (asking the analyst for a certain type of information to be provided) and the range of options for answering the question. The question is not asked in the interrogative form but is inferred from the title of the item (in bold) and further clarification (in italics). An explanation is provided for each item below the italics or below the options, for the cases when there are options for the analyst to choose from.

**Dropdown menus** limit the possible answer to one choice. Click to select enables more than one choice per answer for a given item; thus, clicking on one option does not cancel other choices (beware). "Free" text must be typed in English always, except for transcriptions in other languages or names of directors and companies.

# Film Metadata (Form 1): 13 items.

#### 1. Title

type in full official title as first released

Full official film title. For TV series enter series title and season number (e.g. Game of Thrones - Season 01)

Type in the official title name as it appeared for the Source Text (e.g. *Inglourious Basterds*). Copy from Imdb or similar source.

2. Film Description

type in English

Synopsis and relevant information

Essential information to identify the film and its basic characteristics. Type in text freely or copy from a trusted source (attributing the source).

3. Film Poster URL paste hyperlink (.jpg)

Provide a link to an image for the film poster

The image is essential in order to visualize the film in the TraFilm Gallery. The image must be a link ending in .jpg. It is advisable to search for the film title in Wikipedia; click on the poster or the film and then click on the image again. The URL you have to copy starts with https://upload.wikimedia.org/wikipedia...

4. Type

select from dropdown menu

Select type of "film" metadata item

Feature Film

- Short Film
- TV Film
- TV series season

TraFilm mainly focuses on feature films but will also accept short films or TV films and series. TV series must be entered at this level by season, i.e. each full season for a TV series is treated as "one film".

**5. Duration (min)** type 3 digits

How long does the film last? (in minutes)

When Type is "TV series season", enter duration of longest episode in that season

Type in just 3 digits, (e.g. 115) to show how long the films lasts, measured in minutes, or two digits if the film lasts less than 100 minutes (e.g. 88). This item is a bit like asking how many pages a book has. In another form you will be asked to enter in the Conversation Start Time, also as minutes. You must make sure that your film duration is always a higher number than any Conversation Start Time, for the analysis to be coherent.

**6. Series** type in English

If the film belongs to a series or 'saga', what is the name for the related series of films? When Type is "TV series season", enter the TV series title

For example, for the Series *Game of Thrones*, you just type in "Game of Thrones". That way all seasons of the same series will be linked by this item.

7. Director(s) type full names

Full name(s), insert a comma (,) between different directors

Type in the film director's given name and family name. If there is more than one director, separate each director's name by using commas (,). The system interprets the comma sign as

separating different values or answers within the text of the same item (question).

8. Scriptwriter(s) type full names

Full name(s), insert a comma (,) between different scriptwriters

Provide the scriptwriter's given name and family name. If there is more than one scriptwriter, separate each full name by using commas (,). The system interprets the comma sign as separating different values or answers within the text of the same item (question).

#### 9. Production countries

type in English

Full name(s), insert a comma (,) between different countries

Provide the name of the production country, in English. If there is more than one country, separate each one by using commas (,). The system interprets the comma sign as separating different values or answers within the "free" text answering the same item (question).

#### 10. Production companies

type in company names

Full name, insert a comma (,) between different production companies

Provide the name of the production company. If there is more than one company, separate each one by using commas (,). The system interprets the comma sign as separating different values or answers within the text of the same item (question).

#### 11. Blockbuster

select from dropdown menu

Is the film ranked in the top 20 where first released (ST)?

• YES (top 20) • No, but commercially intended

No, closer to Art film or niche market

Choose one of the three options provided. This item is repeated in Form 4 (L3TT-instance Metadata), for comparison.

**12. Year ST released** type four digits

When was the film first released commercially?

Type in the year the film production was first released. This item is repeated for the TT in Form 4 (L3TT-instance Metadata), for comparison.

#### 13. Main (L1) language

type in English

What is the main language of the film? (used as Source Text for Dubbing or Subtitling)

Choose from long list of languages. This item replicates "TT main language (L2)" from Form 4, to enable a quick connection between L1 and its L2s. This item is thus the "parent" of every version of it according to different languages and AVT types (i.e. dubbing, subtitling, audio description, subtitling SDH). When inserting a language, please specify in order of more general to more specific, in those cases that need specifying; e.g. Spanish South American Chile, or English US Southern Georgia. Only be as specific as you need to be and know for sure.

**14. Tags** type "free" text

Keywords or other labels fro filtering purposes, insert a comma (,) between different ones

This item is repeated in every form, and be be used by analysts to either (i) signal special distinguishing features, especially those which are not picked up by the answers to all of the other items; or (ii) to personalise a researcher's own special interest so that a "corpus" may be retrieved through certain keywords.

#### 15. Remarks

Issues concerning the analysis or the metadata form design

This item is repeated in every form, and be be used by analysts to either (i) to warn of alternatives for answering questions in the items that are not included among the options provided in the dropdown menus or click-on-thebox multiple choices; or (ii) to alert of any issues in the system.

# Conversation Metadata (Form 2): 5 items.

1. Conversation Title type in English

Free text. Provide a title for the Conversation to serve as a reference. For some cases, they are well known for the name of the scene, e.g. "the lake scene" in *Love Actually*. Notice that another key reference for Conversations is its Start Time. Although we allow for the possibility of two conversations starting at the same time, this is an infrequent case, so Start Time is actually a good reference for identifying each conversation. However, giving it a name can make it easier to remember, provides additional data when it is a descriptive title, and disambiguates the slim chance that two conversations start at the same time.

### 2. Conversation Description

type in English

Provide a few relevant words about the nature of the conversation to enable a better understanding of L3 instances, ST and TT. If you can "describe" the Conversation by means of keywords or tags you do not need to fill in the item "Conversation description". You can go straight to "Conversation Tags"

### 3. Season episode name

type in English

For TV series seasons, enter episode number and name (preferably as originally numbered)

Enter the title of the episode and or its number.

#### 4. Start time (min) measured in minutes

type 3 digits

What part of the film is the Conversation in? (i.e. how many minutes from the start)

Start Time is calculated as the lapse of time from the beginning of the film to the beginning of the Conversation containing the L3-instance. Type in (as "free" text) up to 3 digits to show in minutes the moment when the Conversation starts if you count from the beginning of the film.

#### **5. Duration (sec)** measured in seconds

select from dropdown menu

How long does the Conversation last? (if L3ST instances are interrupted by other speech, count total seconds from onset to end of final L3ST-instance)

- A. 1 − 20
- D. 61 80
- G. 121 140
- J. > 180 (not

- B. 21 − 40
- E. 81 100
- H. 141 160
- recommended)

- C. 41 60
- F. 101 120
- I. 161 180

A Conversation (3 min. max. = 180 sec.) is comprised of the L3-instance with or without other utterances in the main language or other L3s. Conversations and Clips for TraFilm cannot last longer than 3 minutes. For conversations lasting longer than 3 minutes we encourage analysts to find a way of splitting the conversation somehow, within reasonable parameters, of course.

# L3ST-instance Metadata (Form 3): 18 items.

1. L3ST-instance Title type in English

Free text descriptive title (<50 characters)

Just as for the Conversation Title, but a bit more specific to the case of the L3-instance, e.g. partial transcription of the utterance, or description in pragmatic terms (e.g. insult, interruption, pun).

#### 2. L3ST-instance Description

type in English

Free text brief description (<200 characters)

Be careful to avoid redundant information, i.e. provided by other items in the questionnaire, such as items 1, 4 and 5: the language or language type for L3, or item 19, the "Tags for L3ST-instance features" item.

3. Image URL paste hyperlink (jpg)

This item is provided in case it is convenient to include a reference image at Conversation level.

#### 4. L3ST language type

select from dropdown menu

With L1 as main language (L-main), what type of language is L3ST?

- Real. Not constructed in fiction
- Variety of main language (e.g. dialect, sociolect, slang).
- Constructed in fiction.
- Conditioned: slurred, stammer, muffled, mumble, rapid

This item is to filter L3 searches, according to three large groups: (1) Real languages (e.g. Italian, Latin, Esperanto), with actual speakers, originally, outside the world of fiction. Languages like Esperanto are included in this category. (2) Constructed in fiction, made up, e.g. *Star Trek* Klingon). (3) A variety of the main language, by user (dialect) or by use (sociolect); importantly, for this analysis, clearly distinguishable from the main language, e.g. Cockney English, gangster slang, highly technical jargon. For one or a few characters only. (4) Conditioned: Real language production and/or perception is conditioned by cognitive, articulatory, hearing (or external factors e.g. speaking with mouth full, a hostage who has a gag), caused by extreme tiredness or under extreme pressure (nerves, overexcitement), or under the influence, mumbling, muttering, sobbing, etc. to come across as slurred speech, unclear, incoherent, as/or too fast/too slow. Transitory or permanent condition.

This item is repeated in Form 4, for comparison.

### 5. L3ST language

type text in English

Which language is L3ST?

Free text. Type in the language for this particular L3ST-instance, e.g. Swedish, Korean, Klingon, Elvish, Dothraki. OR "unknown". Type in a single word for the language, in English, with a capital first letter. If you cannot recognise the language, then type in the word unknown. When inserting a language, please specify in order of more general to more specific, in those cases that need specifying; e.g. Spanish South American Chile, or English US Southern Georgia. Only be as specific as you need to be and know for sure. For sign language, write "English sign-language", or more specifically, "English US sign language", or if you do not know, just: "sign language".

This item is repeated in Form 4, for comparison.

#### 6. L3ST constructed based on

click to select

If L3ST is "constructed", is it based on any of the following options?

Trafilm Guide for users and analysts of multilingual film translation

"from scratch".

• French.

historical.

Sci-fi.

· Catalan.

German.

Italian.

Spanish.

English.

Gibberish.

Language "mix".

Other.

Options include L1 and L2 combinations, and other relevant distinctions such as historical or pseudo-historical (e.g. Lord of the Rings, Conan, or Game of Thrones-style L3 constructed languages, etc.). Gibberish is for unintelligible speech, normally interpreted as deliberately unintelligible. "From scratch" is for L3-constructed not based on any 'real' language (e.g. R2D2 in Star Wars). If "Other" is selected, maybe it is interesting to add why and how, in the "Remarks for L3ST analysis" item.

This item is repeated in Form 4, for comparison.

#### 7. L3ST meant to be understood

select from dropdown menu

Is L3ST meant to be understood by most of the audience?

YES, (almost) completely.
 YES, the gist, the implications of what is happening.
 No.

This item is asking about the comprehensibility of the L3 utterance for the intended audience without the aid of diegetic or non-diegetic translation or explanation.

This item is repeated in Form 4, for comparison.

### 8. L3ST message required for understanding

select from dropdown menu

Does L3ST carry a meaningful message or one that requires it to be understood?

YES.

• Conversation can be followed regardless of L3 meaning.

Regardless of whether L3 can be understood ("meant to be understood" item) this item is asking whether the audience needs to know what is being said, even if it can be understood but not necessary or vice versa, cannot be understood but should be, or both can be and needs to be understood.

This item is repeated in Form 4, for comparison.

#### 9. L3ST meaning decipherable

select from dropdown menu

Can the (pragmatic) meaning of L3ST be deciphered by other means?

• YES, through translation or clear from picture.

Even if the utterance is not meant to be understood verbally (due to its "foreignness"), can the message be decoded by non-verbal means or because it is (somehow) translated? By "translated" here we mean in the broadest sense of the word, ranging from literal foreign rendering to free rendering to interlingual or intralingual paraphrase.

This item is repeated in Form 4, for comparison.

#### 10. Quality of L3ST speaker performance

select from dropdown menu

How well is the L3ST spoken?

• Clearly deficient or farcical. • Clearly non-native or deficient. • Native or proficient.

Three options, to know whether the L3 is spoken (i) natively or very well; (ii) not well; quite bad, communicatively incompetent or (iii) not even serious or realistic portrayal of the language.

When in doubt, for example between "very well" and "not well", or between "not well" and "farcical", the determining factor must be the importance of the distinction in relation to the

trafilm Trafilm Guide for users and analysts of multilingual film translation story, the script, character portrayal, the nature of the scene, etc.

This item is repeated in Form 4, for comparison.

#### 11. L3ST mode, written/spoken, diegetic

click to select

Mode of L3ST?

Oral diegetic off-screen.

Oral non-diegetic.

· Written diegetic.

• Oral diegetic on-screen.

Sign language Oral-visual.

• Written non-diegetic.

Here we are asking a two-in-one about whether L3 is spoken or written and whether it is within the fiction of the story or directly addressed to the audience. In the case of L3 it is unlikely that it will be non-diegetic, although the translation of L3 could be. Aso included is the possibility of sign-language for the deaf as an oral-visual L3.

This item is repeated in Form 4, for comparison.

### 12. L3ST represented

click to select

There is no actual L3ST, but there are clues

YES: orally.

• L3 mentioned, talked about.

• Other (e.g. music or other non-verbal sound).

YES: visually.

• No / Not applicable.

L3 is hinted at or foregrounded by certain "clues", verbally (in the L1) or non-verbally (to be seen or heard). There may actually be no L3ST as such, strictly speaking. In the scene characters may be portrayed as not understanding each other (because they are supposed to be speaking different languages) even if the audience hears them all speaking the audience's language (the main language of the film).

This item is repeated in Form 4, for comparison.

#### 13. L3ST represented orally

click to select

If "oral" selected for question on "L3ST represented", specify how:

• Main language quirkiness or clue.

• Clearly non-native main language.

Farcical main language.

 Non-verbal oral (e.g. shriek or throaty noise, creaky / husky voice, without uttering actual words in any language).

This item can be linked to the answer provided for item "L3ST represented" and can also be used to inquire about the various possibilities of oral representation of L3 by oral means.

This item is repeated in Form 4, for comparison.

#### 14. L3ST represented: visual

click to select

If "visual" selected for question on "L3ST represented", specify how:

Gesture (movement / body language).

Behaviour.

• Wardrobe.

• Physical appearance.

This item is NOT dependent on the answer provided for item "L3ST represented" as it inquiries about the various possibilities of representing (or reinforcing, or signaling) L3-presence by visual means. So, it can provide useful data in any case.

15. L3ST functions click to select

What are the functions for this particular instance of L3ST?

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- Character portrayal.
- Comedy / humour.
- Dramatic effect.
- Metalinguistic.
- Metaphorical (e.g. communication barrier).
- Plot (twist).
- Shows tolerance.
- Signals otherness.
- Signals the villain.
- Stereotype.
- Suspense.
- Theme.
- · Other.

Any functions not provided as options, or if there are doubts or more than one possibility can all be recorded in Tags, or if problematic, "Remarks for L3ST analysis" item.

Plot (twist) involves a shift (twist) in the story/narrative because of the L3;

Suspense means the audience's lack of understanding of L3 is used to create suspense... until they can find out what is involved.

Dramatic effect means dramatic impact of communication barrier, e.g. creating misunderstanding, frustration, prejudice, missed opportunities, etc. among the characters.

This item is repeated in Form 4, for comparison.

#### 16. Conversation features for L3ST-instance

click to select

Conversation types or features (functional or otherwise) related to L3ST presence

- anecdote / story.
- announcement.
- balanced exchange.
- banter.
- bonding.
- breakup (love, work or other relationship).
- cliché / hot air.
- courtship.
- debate.
- domestic / family.
- dysfunctional.
- embarrassing.
- farewell.
- flirt.
- formal.
- ghostlike.
- gossip.
- hoax.

- in code.
- informal.
- information.
- instruction / training.
- literary.
- interrogation / quizzing.
- interview.
- introduction.
- jargon.
- joke.
- legal.
- media (TV, radio etc.).
- monologue.
- news.
- office work.
- persuasion.
- phone call / intercom / twoway radio.
- politics.

- public speech.
- quarrel.
- question & answer.
- reading.
- recitation.
- religion.
- sales.
- salutation.
- self-centered.
- sex.
- slang.
- small talk.
- song.
- taboo.
- technical.
- threat.
- vulgar.
- warning.

Especially recommendable for any relevant information that is needed to fully appreciate the presence of L3 in the scene, or even in the larger context of the film.

Make sure to match the options for ST and TT, where that is the case, because any differences will be processed automatically as changes occurring between the ST and the TT on this point, to illustrate how the solution adopted for the translated version affects the nature of the conversation, i.e. producing diminished humour, or taboo, etc. If you can't find an appropriate option, choose the one that is closest to your case, and then you can add a precise, exact

description by inserting key words in the Tags item (19). If you think this creates a problem for you, write the nature of the problem in the Remarks item (20).

This item is repeated in Form 4, for comparison.

#### 17. L3ST sources (with or without main language mix)

select from dropdown menu

Choose the description that best explains the number of sources (on or off screen, oral or written) and whether the main language is mixed with L3 (Main language, or "main", is L1 for L3ST-instances)

Choose the option that best describes this case.

- One speech/utterance from same character (source).
- Different characters use L3, no main language.
- Conversation only includes L3 in writing.
- L3 is conveyed in writing and orally.
- Same character mixes L3 and main language.
- Different characters talk, mixing L3 and main language.

- L3 is interlingually interpreted by a different character (source).
- Self-translation or rewording by same character / source.
- Different character clearly mistranslates L3 in main language.
- Same character clearly mistranslates own
   L3 message in main language.
- Translation is offered to the audience extradiegetically.

The point of the wide range of possible answers is to get information regarding how many speakers (sources) there are, how many modes (oral or written) are used, as well as how they combine, all in the same item. One must realise the question says "choose the option that best describes (i.e. if there is more than one option then only choose the 'best', and if there is no exact option, choose the closest approximation).

Same = one only (person or source)

Different = more than one person or source / another one

A "Source" may be a character speaking or a written message.

Alternative wording for these options:

- One L3 from one oral source
- One L3 from different oral sources
- Only one written instance of L3
- L3, spoken and written
- Bilingual (L3&main) from one source
- Sources (pl.) take turns in different

languages

- interlingual rendering from different sources
- Rephrase interlingually from one source
- Sources (pl.); fake or faulty translation
- Fake or faulty interlingual self-translation
- Non-diegetic interlingual translation

i.e. We are asking about these options:

- 1 source, oral only (1 mode)
- 2 or more onscreen sources, oral only (1 mode)
- 1 written source (1 mode, 1 source)
- 2 or more written sources (1 mode, 2 or more sources)

This item is repeated in Form 4, for comparison.

- Combined sources: oral (on or off screen) & written
- Combined sources: on & off screen oral (1 mode, oral, 2 or more sources)

**18. Transcription** type "free" text

Transcription for the specific L3ST-instance

If possible, copy here the transcript of the words uttered in L3 for this instance.

# L3TT-instance Metadata (Form 4): 24 items.

1. L3TT-instance Title type in English

Free text descriptive title (<50 characters)

Provide a short descriptive title for the L3-instance, e.g. partial transcription or key words.

#### 2. Film Title TT

type in film title as released abroad

Provide the official title for the version you are analysing (dubbed, subtitled, audio described or subtitled for the deaf and hard of hearing).

### 3. L2 language

select from dropdown menu

What language is L2 in?

Long list of real languages, plus Unintelligible (gibberish), plus Silent plus Other

Select from a long list of options. If the option you need is not on the list select "other", and then type the required language in Tags. When inserting a language, please specify in order of more general to more specific, in those cases that need specifying; e.g. Spanish South American Chile, or English US Southern Georgia. Only be as specific as you need to be and know for sure.

### 4. L2 mode

select from dropdown menu

Mode of L2?

Dubbed

- Subtitled
- Audio description
- Accessible SDH

Select one of the four options. Each option then requires a full analysis of its own. The dubbed version will be one analysis; the subtitled version will be treated as a completely different version of the same L3ST-instance even if L2 is the same for the dubbed and the subtitled version.

#### 5. Distribution countries (TT)

type in English

Full name(s), insert a comma (,) between different countries

Insert the name of the distribution (dubbed/subtitled, etc. version) country. If there is more than one destination country for the same translated version, separate each country by using commas (,). The system interprets the comma sign as separating different values or answers within the text of the same item (question).

**6. Year TT released** type 4 digits

Type in four digit year the film production was first released. This item is repeated in Form 1 (ST Film Metadata), for comparison.

#### 7. Film TT Blockbuster

select from dropdown menu

Is the TT version ranked in the top 20 where distributed?

is the TT version ranked in the top 20 where distributed:

YES (top 20)
 NO but commercially intended
 NO, closer to Art film or niche market

This item is repeated in Form 1 (ST Film Metadata), for comparison.

#### 8. L2 same as L3ST

Is L2 same language as L3ST?

Yes

No

This data is important as L2 coinciding with L3ST tends to be an interesting, complicating factor.

#### 9. L3ST conveyed as L3TT

select from dropdown menu

Has L3ST been conveyed as some sort of L3TT in the TT?

Yes

No

This item is asking whether or not L3 has been obliterated (e.g. deleted, naturalized or rendered as L2).

This item is asking in very general terms if there is a corresponding L3 in TT for L3-occurrence in ST. If the answer is NO it means there is no L3 in TT (of any sort) for a given L3ST-occurrence.

The reason for asking this question is because it is linked to the questions that come after it, asking what L3 is like (asking about its features).

Answering NO to this item means the result in the TT is either omission or L2. The solution in TT, whatever it is, does not "stand out" from L2 in any way, either because it has been deleted or naturalised and translated in L2. For subtitles, the answer is NO if the solution is considered to "hide" the feature of multilingualism and the result is that the TT audience is not (cannot be) aware that there is language variation going on in the film (between L1 and L3, rendered by L2/L3 variation in the TT).

The clearest case would be for the L3ST to be subtitled in L2. (answer NO for this item)

The doubtful (subjective) case would be omission in the subtitle (zero subtitle). It would be for the researcher to decide whether such an omission leads to L3 being "hidden" because the viewer cannot distinguish L1 from L3 aurally (answer NO for this item), or, alternatively, whether omission in the subtitle is meant for the viewer of the subtitled version to rely on the audio to notice (literally, hear) the presence of L3. If the analysis wishes to express that L3 is rendered in TT (L1-L3 & L2-L3 such that language variation is kept) by means of "inviting" the viewer (or relying on the viewer) to hear L3 with no subtitled words to read, as a legitimate subtitling strategy, then the answer to this item would be YES for omission in this case.

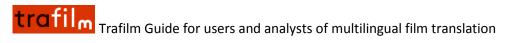
## 10. L3TT language type

click to select

With L2 as main language (L-main), what type of language is L3TT?

- Real. Not constructed in fiction.
- Conditioned: slurred, stammer, muffled, mumble, rapid.
- Constructed in fiction.
- Variety of main language (e.g. dialect, sociolect, slang).

This item is to filter L3 searches, according to three large groups: (1) Real languages (e.g. Italian, Latin, Esperanto), with actual speakers, originally, outside the world of fiction. Languages like Esperanto are included in this category. (2) Constructed in fiction, made up, e.g. *Star Trek* Klingon). (3) A variety of the main language, by user (dialect) or by use (sociolect); importantly, for this analysis, clearly distinguishable from the main language, e.g. Cockney English, gangster slang, highly technical jargon. For one or a few characters only. (4) Conditioned: Real language production and/or perception is conditioned by cognitive, articulatory, hearing (or external factors e.g. speaking with mouth full, a hostage who has a gag), caused by extreme tiredness or under extreme pressure (nerves, overexcitement), or under the influence, mumbling, muttering,



sobbing, etc. to come across as slurred speech, unclear, incoherent, as/or too fast/too slow: a transitory or permanent condition.

This item is repeated in Form 4, for comparison.

#### 11. L3TT language

type text in English

Which language is L3TT

Free text, type in the language for this particular L3ST-instance, e.g. Swedish, Korean, Klingon, Elvish, Dothraki. OR "unknown". Type in a single word for the language, in English, with a capital first letter. If you cannot recognise the language, then type in the word unknown.

This item also appears in Form 3, for comparison.

#### 12. L3TT constructed based on

click to select

If L3TT is "constructed", is it based on any of the following options?

"from scratch".

• French.

historical.

Sci-fi.

Catalan.

German.

Italian.

• Spanish.

English.

Gibberish.

Language "mix".

Other.

Options include L1 and L2 combinations, and other relevant distinctions such as historical or pseudo-historical (e.g. Lord of the Rings, Conan, or Game of Thrones-style L3 constructed languages, etc.). Gibberish is for unintelligible speech, normally interpreted as deliberately unintelligible (nonsense). "From scratch" is for L3-constructed not based on any 'real' language (e.g. R2D2 in Star Wars). If "Other" is selected, maybe it is interesting to add why and how, in the "Remarks for L3ST analysis" item.

This item is repeated in Form 3, for comparison.

#### 13. L3TT meant to be understood

select from dropdown menu

Is L3TT meant to be understood by most of the audience?

YES, (almost) completely.
 YES, the gist, the implications of what is happening.
 No.

This item is asking about the comprehensibility of the L3 utterance for the intended audience without the aid of diegetic or non-diegetic translation or explanation.

This item is repeated Form 3, for comparison.

### 14. L3TT message required for understanding

select from dropdown menu

Does L3TT carry a meaningful message or one that requires it to be understood?

• Conversation can be followed regardless of L3 meaning.

Regardless of whether L3 can be understood ("meant to be understood" item) this item is asking whether the audience needs to know what is being said, even if it can be understood but not necessary or vice versa, cannot be understood but should be, or both can be and needs to be understood.

This item is repeated in Form 3, for comparison.

## 15. L3TT meaning decipherable

select from dropdown menu

Can the (pragmatic) meaning of L3TT be deciphered by other means?

• YES, through translation or clear from picture.

Even if the utterance is not meant to be understood verbally (due to its "foreignness") can the message be decoded by non-verbal means or because it is (somehow) translated? By "translated"

here we mean in the broadest sense of the word, ranging from literal foreign rendering to free rendering to interlingual or intralingual paraphrase.

This item is repeated in Form 3, for comparison.

#### 16. Quality of L3TT speaker performance

select from dropdown menu

How well is the L3TT spoken?

• Clearly deficient or farcical. • Clearly non-native or deficient. • Native or proficient.

Three options, to know whether the L3 is spoken natively or very well; not well; quite bad, communicatively incompetent or not even serious or realistic portrayal of the language.

When in doubt, for example between "very well" and "not well", or between "not well" and "farcical", the determining factor must be the importance of the distinction in relation to the story, the script, character portrayal, the nature of the scene, etc.

This item is repeated in Form 3, for comparison.

### 17. L3TT mode, written/spoken, diegetic

click to select

Mode of L3TT?

• Oral non-diegetic.

- Sign language Oral-visual.
- Written non-diegetic.

- Oral diegetic on-screen.
- Oral diegetic off-screen.
- Written diegetic.

Here we are asking a two-in-one about whether L3 is spoken or written and whether it is within the fiction of the story or directly addressed to the audience. In the case of L3 it is unlikely that it will be non-diegetic, although the translation of L3 could be.

This item is repeated in Form 3, for comparison.

### 18. L3TT represented

click to select

There is no actual L3TT, but there are clues

YES: orally.

- L3 mentioned, talked about.
- Other (e.g. music or other non-

- YES: visually.
- No / Not applicable.

verbal sound).

There is no L3ST as such, strictly speaking, but it is hinted at by certain "clues" verbally (in the L1) or non-verbally (to be seen or heard). In the scene characters may be portrayed as not understanding each other even if the audience hears them all speaking the audience's language (the main language of the film).

This item is repeated in Form 3, for comparison.

#### 19. L3TT represented orally

click to select

If "oral" selected for question on "L3TT represented", specify how:

- Main language quirkiness or clue.
- Clearly non-native main language.
- Farcical main language.
- Non-verbal oral (e.g. shriek or throaty noise, creaky / husky voice, without uttering actual words in any language).

This item is logically dependent on the answer provided for item "L3ST represented" and is inquiring about the various possibilities of oral representation of L3 by oral means.

This item is repeated in Form 3, for comparison.

#### 20. L3TT represented: visual

click to select

If "visual" selected for question on "L3TT represented", specify how:

Gesture (movement / body language).

Behaviour.

· Wardrobe.

Physical appearance.

For item 20, specify how the L3 is represented visually, for particularly relevant cases.

21. L3TT functions click to select

communication barrier).

What are the functions for this particular instance of L3TT?

Character portrayal.

Stereotype.

Comedy / humour.

• Plot (twist).

Suspense.

• Dramatic effect.

Shows tolerance.

Theme.

Metalinguistic.

Signals otherness.

Other.

Metaphorical (e.g.

Signals the villain.

Any functions not provided as options, or if there are doubts or more than one possibility can all be recorded in L3TT Tags, or, if problematic, in "Remarks for L3ST analysis" item.

Plot (twist) involves a shift (twist) in the story/narrative because of the L3;

Suspense means the audience's lack of understanding of L3 is used to create suspense... until they can find out what is involved.

Dramatic effect means dramatic impact of communication barrier, e.g. creating misunderstanding, frustration, prejudice, missed opportunities, etc. among the characters.

This item is repeated in Form 3, for comparison.

# 22. Conversation features for L3TT-instance

click to select

Conversation types or features (functional or otherwise) related to L3TT presence

anecdote / story.

announcement.

balanced exchange.

banter.

• bonding.

 breakup (love, work or other relationship).

• cliché / hot air.

courtship.

debate.

domestic / family.

dysfunctional.

embarrassing.

• farewell.

flirt.

formal.

• ghostlike.

gossip.

hoax.

• in code.

informal.

• information.

instruction / training.

• interrogation / quizzing. • recitation.

interview.

introduction.

jargon.

joke.

legal.

literary.

media (TV, radio etc.).

monologue.

news.

office work.

persuasion.

phone call / intercom / two-way radio.

politics.

• public speech.

quarrel.

• question & answer.

reading.

• religion.

sales.

salutation.

self-centered.

sex.

slang.

• small talk.

song.

• taboo.

technical.

threat.

vulgar.

warning.



Especially recommendable for any relevant information that is needed to fully appreciate the presence of L3 in the scene, or even in the larger context of the film.

Make sure to match the tags for ST and TT, where that is the case, because any differences will be processed automatically as changes occurring between the ST and the TT on this point, to illustrate how the solution adopted for the translated version affects the nature of the conversation, i.e. producing diminished humour, or taboo, etc.

This item is repeated in Form 3, for comparison.

# 23. L3TT sources (with or without main language mix)

select from dropdown menu

Choose the description that best explains the number of sources (on or off screen, oral or written) and whether the main language is mixed with L3 (Main language, or "main", is L2 for L3TTinstances)

- One speech/utterance from same character (source)
- Different characters use L3, no main language.
- Conversation only includes L3 in writing
- L3 is conveyed in writing and orally
- Same character mixes L3 and main language
- Different characters talk, mixing L3 and main language
- L3 is interlingually interpreted by a different character (source)
- Self-translation or rewording by same character / source
- Different character clearly mistranslates L3 in main language
- Same character clearly mistranslates own L3 message in main language
- Translation is offered to the audience extradiegetically

The point of the wide range of possible answers is to get information regarding how many speakers (sources) there are, how many modes (oral or written) are used, as well as how they combine, all in the same item. One must realise the question says "choose the option that best describes (i.e. if there is more than one option then only choose the 'best', and if there is no exact option, choose the closest approximation).

Same character/source = one only (person or source)

Different = more than one person or source / another one

A "Source" may be a character speaking or a written message.

Alternative wording for these options:

- One L3 from one oral source
- One L3 from different oral sources
- Only one written instance of L3
- L3, spoken and written
- Bilingual (L3&main) from one source
- Sources (pl.) take turns in different languages
- Interlingual rendering from different sources
- Rephrase interlingually from one source
- Sources (pl.); fake or faulty translation
- Fake or faulty interlingual self-translation
- Non-diegetic interlingual translation

i.e. We are asking about these options:

- 1 source, oral only (1 mode)
- 2 or more onscreen sources, oral only (1
- 1 written source (1 mode, 1 source)
- 2 or more written sources (1 mode, 2 or more sources)
- Combined sources: oral (on or off screen) & written



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• Combined sources: on & off screen oral (1 mode, oral, 2 or more sources)

This item is repeated in Form 3, for comparison.

24. Transcription type "free" text

Transcription for the specific L3TT-instance

If possible, copy here the transcript of the words uttered in L3 for this instance.

### Uploading video clips linked to the metadata

Finally, it is possible and desirable to upload clips that illustrate and correspond to the conversations or L3 instances. The norm is not to exceed 3 minutes for each video, and the system only allows for 40MB in MP4 video format style. This will enable us to build an audiovisual database as well as one that is only metadata.

### Video for TT conversation (L2)

Select video file (.mp4 only) to upload on "Save" (replaces any existing video if selected)

Seleccionar archivo Ningún archivo seleccionado

